

## SENSE OF PLAY

A SENSORIAL PLAYGROUND



### AGENDA

This project aims to redesign the outdoor children's play area of Trinity House Community Resource Centre. The new design will be based on the idea of "learning while playing" and will engage all senses in the act of play. Inclusivity will be the core of our design as Trinity House is the centre of a very diverse community.

### SKILLS

The project will incorporate a variety of different skills, both analogue and digital, from hand sketching, collage and model making, to 3d modelling and rendering. If you are interested in learning new skills and tools that are not on the list, don't hesitate to join us, we will tailor our design workshops around the skills that you want to learn (this can include computational design, presentation and rendering skills, etc..).

Visit [msa.ac.uk](https://msa.ac.uk) for more information