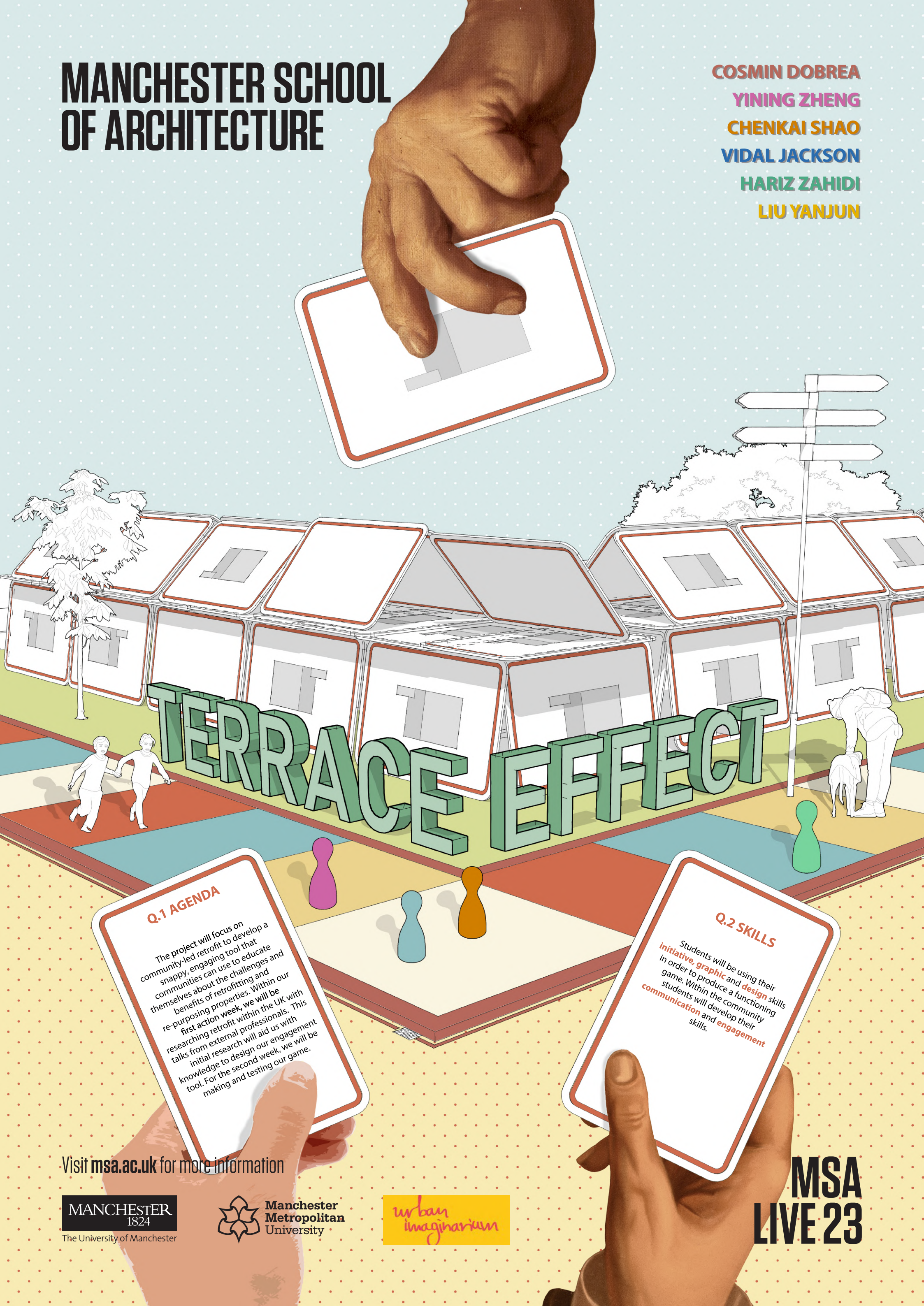


# MANCHESTER SCHOOL OF ARCHITECTURE

COSMIN DOBREA  
YINING ZHENG  
CHENKAI SHAO  
VIDAL JACKSON  
HARIZ ZAHIDI  
LIU YANJUN



## Q.1 AGENDA

The project will focus on community-led retrofit to develop a snappy, engaging tool that communities can use to educate themselves about the challenges and benefits of retrofitting and re-purposing properties. Within our first action week, we will be researching retrofit within the UK with researching external professionals. This initial research will aid us with knowledge to design our engagement tool. For the second week, we will be making and testing our game.

## Q.2 SKILLS

Students will be using their **initiative**, **graphic** and **design** skills in order to produce a functioning game. Within the community students will develop their **communication** and **engagement** skills.

Visit [msa.ac.uk](http://msa.ac.uk) for more information

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